

## Golf Around the Clock

**Objective:** To putt a golf ball into a target

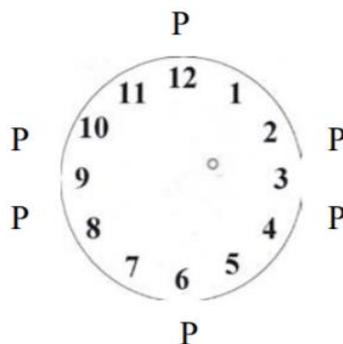
**Facility:** Any open area with a surface appropriate for putting golf ball

**Level:** Ages 9 and up

**Time:** 15 minutes

**Equipment:** 1 scorecard with 12 spaces, 1 pencil, 1 putter, 1golf ball per student

**Organization:** Lay out a circle at least 10' in diameter. Mark 12 spots equidistant from one another around the circle. Number them from 1 to 12 like a clock face. Place a target, such as a practice putting cup or cone, in the circle somewhat off-center so the distance to the numbers vary. Make one circle for every six participants. Place one person (P) at the 2, 4, 6, 8, 10, and 12 o'clock spots around the circle.



### **Directions:**

1. Player at 12 o'clock places ball on circle near number.
2. Player putts ball toward target.
3. If ball hits target, player scores one point.
4. Player retrieves ball and marks score (0 or 1) on scorecard.
5. Player at 2 o'clock goes next, repeating steps 1 to 4 above.
6. Continue clockwise around circle until everyone has had a turn.
7. Each player moves up one number clockwise.
8. Repeat putting sequence, moving up another number.
9. When everyone has completed putting from all 12 numbers, total the scores.



**Variation:**

- \* Each player continues to putt until the ball hits the target or three strokes are taken, whichever comes first. Score is number of strokes taken for all 12 rounds.
- \* If there is not enough equipment for everyone, pair players. One is the putter and the other retrieves the ball and marks the score. Players take turns putting, moving to the next number after both have completed putting.
- \* Size of circle may be bigger or smaller, depending on strength and skill of participants.

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Submitted by Tom Evaul, November 2008